



Stamfordham Primary School Computing Overview 2022/2023

Computing will be taught by the class teacher in each year group. Teachers will deliver 3 half terms of computing across the year, focusing on a different strand of computing for each. Teachers can choose when to teach the units based on when they feel it suits their class best.

	Digital Literacy	Computer Science	IT
Early Years	Project Evolve	Programming – Code-a-pillars	Photos and Videos Numeracy and Literacy
Key Stage 1 (Year 1 and 2)	Project Evolve	Programming - Ozobots	Creating Media – Digital Music
Lower Key Stage 2 (Year 3 and 4)	Project Evolve	Programming – Sequence in Music (Scratch)	Creating Media – Desktop Publishing
Upper Key Stage 2 (Year 5 and 6)	Project Evolve	Computing systems and networks – Systems and searching	Creating media – Video Editing

In addition to these sessions, pupils will also take part in:

- A variety of Focus Days to support teaching and learning in Computing
- Using the Interactive Whiteboard (Early Years), iPads (Class 2 and 3) and Chromebooks (Class 4) to support learning in other lessons