

Glossary of Terms

2-digit number – a number with 2 digits like 23, 45, 12 or 60

3-digit number – a number with 3 digits like 123, 542, 903 or 561

Addition facts – knowing that $1+1 = 2$ and $1+3 = 4$ and $2+5 = 7$. Normally we only talk about number facts with totals of 20 and under.

Array - An array is an arrangement of a set of numbers or objects in rows and columns –it is mostly used to show how you can group objects for repeated addition or subtraction.

Bead String/Rekenrek – a string with (usually 100/20) beads on, grouped by colour in fives. The bead string is a good bridge between a number track and a number line as it maintains the cardinality of the numbers whilst beginning to develop the concepts of counting ‘spaces’ rather than objects.

Bridging – when a calculation causes you to cross a ‘ten’ or a ‘hundred’ e.g. $85 + 18$ will bridge 100.

Column addition – the name of the recommended written method for addition whereby the numbers are added in columns, 1s first then 10s and so on. Where the total exceeds 10, the ten 1s are exchanged for a 10 and written below the answer line. Sometimes referred to as ‘carrying’.

Column subtraction- the name of the recommended written method for subtraction whereby the smaller number is subtracted from the larger, 1s first then 10s and so on. Where the subtraction cannot be completed as the second number is larger than the first, a 10 is exchanged for ten 1s to facilitate this.

Concrete resources – objects to help children count and calculate – these are most often cubes (multilink) but can be anything they can hold and move including Cuisenaire rods, Dienes rods (hundreds, tens and units blocks), straws, Numicon, Place Value counters and much more.

Count all – when you add by counting all the items/objects e.g. to add 11 and 5 you would count out 11, then count out 5, then put them together and count them all to get **16**.

Count on – when you add (or sometimes subtract) by counting onwards from a given number. E.g. to add 11 and 5 you would count on 5 from 11 i.e. 12, 13, 14, 15, **16**

Decimal number – a number with a decimal point e.g. 2.34 (said as two point three four)

Dienes Rods (or Base 10) – this is a set of practical equipment that represents the numbers to help children with place value and calculation. The Dienes rods show 1s, 10s, 100s and 1000s as blocks of cubes that children can then combine. Dienes rods do not break up so the child has to ‘exchange’ them for smaller or larger blocks where necessary.

Difference – the gap between numbers that is found by subtraction e.g. $7-5$ can be read as ‘7 take away 5’ or as the ‘difference between 7 and 5’

Divisor – the smaller number in a division calculation.

Double – multiply a number by 2

Efficient Methods – the method(s) that will solve the calculation most rapidly and easily

Equals - is worth the same as (be careful not to emphasise the use of = to show the answer)

Exchanging – Swapping a '10' for ten '1s' or a '100' for ten '10s' or vice versa (used in addition and subtraction when 'moving' 'ten' or a 'hundred' from its column into the next column and splitting it up). Heavily relied upon for addition and subtraction of larger numbers. Skills in this can be built up practically with objects, then Dienes rods/base 10, then place value counters before relying on a solely written method.

Factor – a number that divides exactly into another number, without remainder

Grid method – a method for multiplying two numbers together involving partitioning and multiplying each piece separately.

Grouping – an approach to division where the dividend is split into groups of the size of the divisor and the number of groups created are then counted.

Half - a number, shape or quantity divided into 2 equal parts

Halve – divide a number by 2

Integer - a whole number (i.e. one with no decimal point)

Inverse – the opposite operation. For example, addition is the inverse of subtraction and multiplication is the inverse of division.

Multiplication Facts – times tables and other number facts that can be recalled quickly to support with larger or related calculations e.g. if you know 4×7 then you also know 40×70 , 4×0.7 etc.

Long Division – formal written of division where the remainders are calculated in writing each time (extended version of short division)

Long Multiplication – formal written method of column multiplication

Multiple - a number which is an exact product of another number i.e. a number which is in the times table of another number

Number bonds – 2 numbers that add together to make a given total, e.g. 8 and 2 bond to 10 or 73 and 27 bond to 100

Number line – a line either with numbers or without (a blank numberline).

The number line emphasises the continuous nature of numbers and the existence of 'in-between' numbers that are not whole. It is based around the gaps between numbers.

Children use this tool to help them count on or count back for addition or subtraction. As they get older, children will count in 'jumps' on a number line e.g. to add 142 to a number they may 'jump' 100 and then 40 and then 2. The number line is sometimes used in multiplication and division but can be time consuming.

Number track – a sequence of numbers, each inside its own square. It is a simplified version of the number line that emphasises the whole numbers.

Number sentences - a combination of numbers and mathematical operations

Numicon – practical maths equipment that teaches children the names and values of numbers 110 initially but then helps them with early addition, subtraction, multiplication and division. Numicon is useful for showing the real value of a number practically.

One-step problem – a calculation involving only one operation e.g. addition. Usually the child must decide what that operation is.

Two-step problem - a calculation where two different operations must be applied e.g. to find change in a shop you will usually have to add the individual prices and then subtract from the total amount. Usually the child has to decide what these two operations are and the order in which they should be applied.

Partition – split up a larger number into parts, such as the hundreds, tens and ones e.g. 342 can be partitioned into 300 and 40 and 2

Part-whole model- pictorial representation that shows the relationship between a whole and its parts.

Place Value – the value of a digit created by its position in a number e.g. 3 represents thirty in 234 but three thousand in 3567

Recombine – for addition, once you have partitioned numbers into hundreds, tens and units then you have to add then hundreds together, then add the tens to that total, then add the ones to that total

Remainder – a whole number left over after a division calculation

Repeated addition – repeatedly adding groups of the same size for multiplication

Sharing – an approach to division whereby the dividend is shared out into a given number of groups (like dealing cards)

Short Division - traditional method for division with a single digit divisor (this is a compact version of long division, sometimes called 'bus stop')

Single digit – a number with only one digit. These are always less than 10.

Sum – the total of two or more numbers (it implies addition). **Sum should not be used as a synonym for calculation.**